CALL FOR PAPERS

INTERACTIVE GAMES POSTGRADUATE RESEARCH CONFERENCE 2023

Friday 14th July, 2023

The Interactive Games Research Group (IGRG) was established in 2021 and is based at York St John University.

IGRG seeks to investigate interactive games - including video games, board games and other types of play - in the context of their history, production and socio-cultural value towards a greater understanding of their impact and importance to society.

IGRG welcomes contributions for talks, lasting 10 minutes, on topics including but not limited to:

- Mental health and games
- Education, learning and games
- Games and technology as resources (therapeutic or pedagogic)
- Technology and social development
- Spatial theory
- Virtual worlds
- Virtual Reality (VR)
- Political economy of games
- Games and COVID-19
- Play and players
- Games and identity
- Games and culture
- History of games
- Gender and sexuality in games
- Video game industry
- Death and video games
- Game studies
- Tabletop games
- Storytelling and narrative in games
- Artificial Intelligence (AI)
- Gaming communities
- eSports
- Pop culture and games
- Consumption of games
- Games and conflict
- Analogue games
- Psychology and games

The first Interactive Games Postgraduate Research Conference will bring together Postgraduate researchers from across many disciplines to share their research into video games and other interactive technologies.

Please submit your presentation abstract of no more than 300 words through the abstract submission form before the deadline (Friday 26th May, 2023)

https://forms.office.com/e/STfc0EuUpa

For further information contact: c.veal@yorksj.ac.uk
Visit us at: https://www.yorksj.ac.uk/research/interactive-games/